

**“JUST THE MATHS”**

**SLIDES NUMBER**

**8.1**

**VECTORS 1**

**(Introduction to vector algebra)**

**by**

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**8.1.1 Definitions**

**8.1.2 Addition and subtraction of vectors**

**8.1.3 Multiplication of a vector by a scalar**

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**8.1.5 Vector proofs of geometrical results**

# UNIT 8.1 - VECTORS 1 - INTRODUCTION TO VECTOR ALGEBRA

## 8.1.1 DEFINITIONS

1. A “**scalar**” quantity is one which has magnitude, but is not related to any direction in space.

**Examples:** Mass, Speed, Area, Work.

2. A “**vector**” quantity is one which is specified by both a magnitude and a direction in space.

**Examples:** Velocity, Weight, Acceleration.

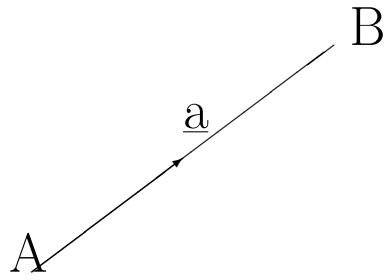
3. A vector quantity with a fixed point of application is called a “**position vector**”.

4. A vector quantity which is restricted to a fixed line of action is called a “**line vector**”.

5. A vector quantity which is defined only by its magnitude and direction is called a “**free vector**”.

**Note:**

Unless otherwise stated, all vectors in the remainder of these units will be free vectors.



6. A vector quantity can be represented diagrammatically by a directed straight line segment in space (with an arrow head) whose direction is that of the vector and whose length represents its magnitude according to a suitable scale.
7. The symbols  $\underline{a}$ ,  $\underline{b}$ ,  $\underline{c}$ , ..... will be used to denote vectors with magnitudes  $a, b, c, \dots$

Sometimes we use  $\underline{AB}$  for the vector drawn from the point A to the point B.

**Notes:**

(i) The magnitude of the vector  $\underline{AB}$  is the length of the line AB.

It can also be denoted by the symbol  $|\underline{AB}|$ .

(ii) The magnitude of the vector  $\underline{a}$  is the number  $a$ .

It can also be denoted by the symbol  $|\underline{a}|$ .

8. A vector whose magnitude is 1 is called a **“unit vector”**.

The symbol  $\hat{a}$  denotes a unit vector in the same direction as  $\underline{a}$ .

A vector whose magnitude is zero is called a **“zero vector”** and is denoted by  $\mathbf{O}$  or  $\underline{O}$ . It has indeterminate direction.

9. Two (free) vectors  $\underline{a}$  and  $\underline{b}$  are said to be **“equal”** if they have the same magnitude and direction.

**Note:**

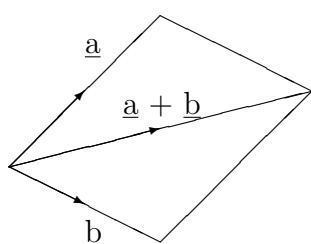
Two directed straight line segments which are parallel and equal in length represent exactly the same vector.

10. A vector whose magnitude is that of  $\underline{a}$  but with opposite direction is denoted by  $-\underline{a}$ .

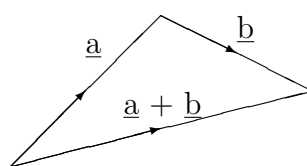
## 8.1.2 ADDITION AND SUBTRACTION OF VECTORS

We define the sum of two arbitrary vectors diagrammatically using either a parallelogram or a triangle.

This will then lead also to a definition of subtraction for two vectors.



Parallelogram Law



Triangle Law

### Notes:

(i) The Triangle Law is more widely used than the Parallelogram Law.

a and b describe the triangle in the same sense.

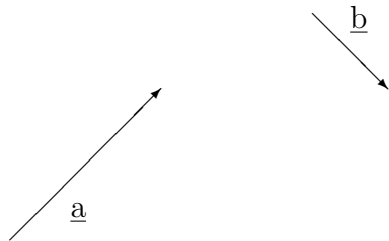
a + b describes the triangle in the opposite sense.

(ii) To define subtraction, we use

$$\underline{a} - \underline{b} = \underline{a} + (-\underline{b}).$$

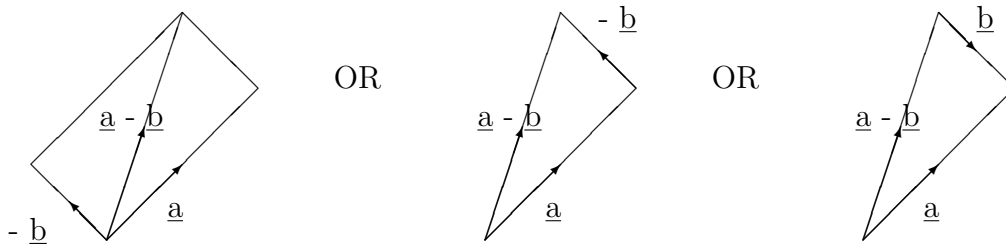
## EXAMPLE

Determine  $\underline{a} - \underline{b}$  for the following vectors:



## Solution

We may construct the following diagrams:



## Observations

(i) To determine  $\underline{a} - \underline{b}$ , we require that  $\underline{a}$  and  $\underline{b}$  describe the triangle in opposite senses while  $\underline{a} - \underline{b}$  describes the triangle in the same sense as  $\underline{b}$ .

(ii) The sum of the three vectors describing the sides of a triangle in the same sense is the zero vector.

### 8.1.3 MULTIPLICATION OF A VECTOR BY A SCALAR

If  $m$  is any positive real number,  $m\underline{a}$  is defined to be a vector in the same direction as  $\underline{a}$ , but of  $m$  times its magnitude.

$-m\underline{a}$  is a vector in the opposite direction to  $\underline{a}$ , but of  $m$  times its magnitude.

**Note:**

$\underline{a} = a\hat{a}$  and hence

$$\frac{1}{a} \cdot \underline{a} = \hat{a}.$$

If any vector is multiplied by the reciprocal of its magnitude, we obtain a unit vector in the same direction.

This process is called “**normalising the vector**”.

## 8.1.4 LAWS OF ALGEBRA OBEYED BY VECTORS

### (i) The Commutative Law of Addition

$$\underline{a} + \underline{b} = \underline{b} + \underline{a}.$$

### (ii) The Associative Law of Addition

$$\underline{a} + (\underline{b} + \underline{c}) = (\underline{a} + \underline{b}) + \underline{c} = \underline{a} + \underline{b} + \underline{c}.$$

### (iii) The Associative Law of Multiplication by a Scalar

$$m(n\underline{a}) = (mn)\underline{a} = mn\underline{a}.$$

### (iv) The Distributive Laws for Multiplication by a Scalar

$$(m + n)\underline{a} = m\underline{a} + n\underline{a}$$

and

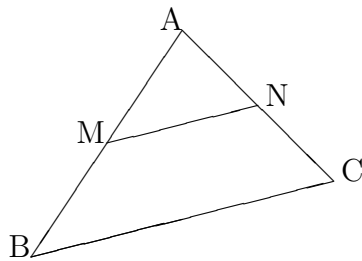
$$m(\underline{a} + \underline{b}) = m\underline{a} + m\underline{b}.$$

## 8.1.5 VECTOR PROOFS OF GEOMETRICAL RESULTS

### EXAMPLES

1. Prove that the line joining the midpoints of two sides of a triangle is parallel to the third side and equal to half of its length.

#### Solution



By the Triangle Law,

$$\underline{BC} = \underline{BA} + \underline{AC}$$

and

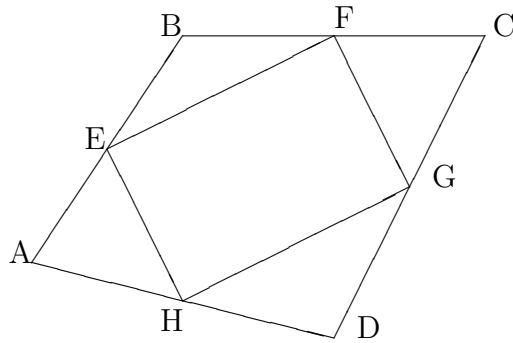
$$\underline{MN} = \underline{MA} + \underline{AN} = \frac{1}{2}\underline{BA} + \frac{1}{2}\underline{AC}.$$

Hence,

$$\underline{MN} = \frac{1}{2}(\underline{BA} + \underline{AC}) = \frac{1}{2}\underline{BC}.$$

2. ABCD is a quadrilateral (four-sided figure) and E,F,G,H are the midpoints of AB, BC, CD and DA respectively. Show that EFGH is a parallelogram.

**Solution**



By the Triangle Law,

$$\underline{EF} = \underline{EB} + \underline{BF} = \frac{1}{2}\underline{AB} + \frac{1}{2}\underline{BC} = \frac{1}{2}(\underline{AB} + \underline{BC}) = \frac{1}{2}\underline{AC}$$

and also

$$\underline{HG} = \underline{HD} + \underline{DG} = \frac{1}{2}\underline{AD} + \frac{1}{2}\underline{DC} = \frac{1}{2}(\underline{AD} + \underline{DC}) = \frac{1}{2}\underline{AC}.$$

Hence,

$$\underline{EF} = \underline{HG}.$$